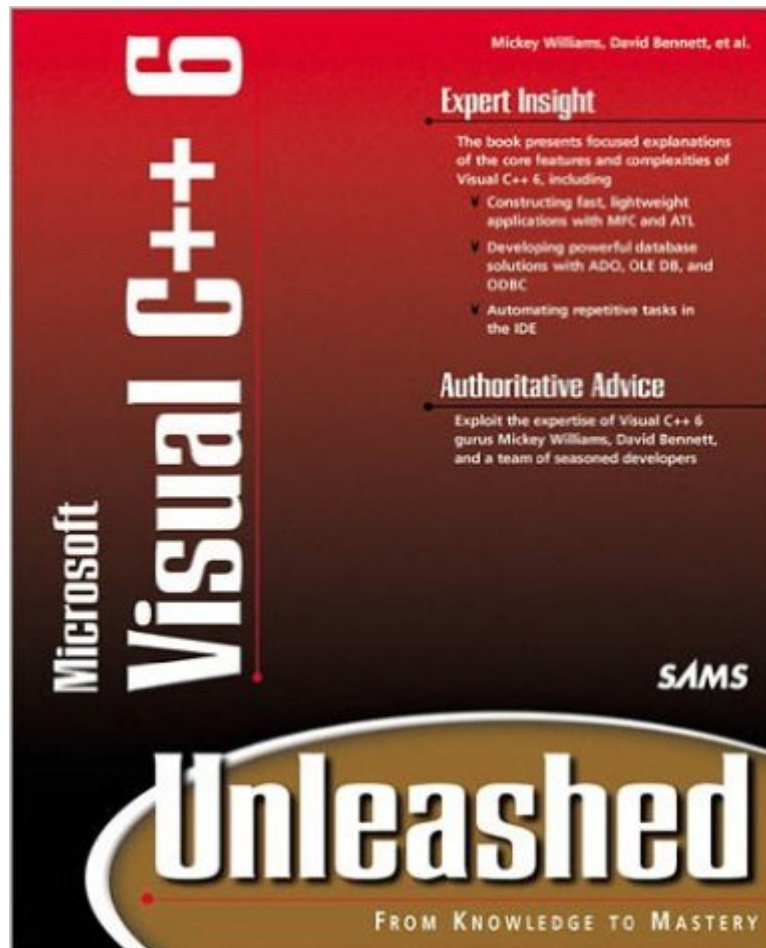# The book was found

Visual C++ 6 Unleashed

Synopsis

Visual C++ 6 Unleashed provides comprehensive coverage of the core topics for Visual C++ 6 programming. This book skips the beginning level material and jumps right in to Visual C++. By the end of the book, you will be able to master the 32-bit power of Windows using Visual C++ as your programming language. Topics include mastering the debugger, using and integrating HTML help, creating custom AppWizards, customizing the IDE with add-ins, writing multi-threaded MFC applications, developing NT services, using advanced UI techniques, and much more.

Book Information

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Customer Reviews

This book provides a clear, comprehensive, yet resonably in-depth introduction of typical topics about Visual C++/MFC programming, with plenty of code examples, including advanced topics such as Internet programming, HTML support, STL, MultiThreading, Database Programming, COM, ActiveX, ATL. Overall it is a very good book.

This is probable one of the most incoherent books on programming that I've seen in a while. I am an experienced C++ and Java developer, but I have never used Visual C++ before. When I buy a book I expect both a coherent explanation of examples, and when buying a book this size and cost, also a thorough, understandable reference section. This book provided neither of these.The examples were incoherent, there was very little continuity, it jumped around. Also, there was no easy way to

find out about certain functions or tasks. I highly recommend you don't buy this book.

I have not found much use for this book. It provides a rapid-fire introduction to many VC++ topics, but not much more. Several important details are left out, there are quite a few errors througout the book, and the examples are of no real value. I have tried to use the book as a quick reference many times, but have given up entirely and gone quickly to Richter, Swanke, Prosise, or Solomon. I was able to use it recently to add some wieght to a linoleum patch I applied to the master bathroom floor - no kidding.Knowing what I do now, I wouldn't waste my money on this book. Instead, check out Prosise MFC 2nd Ed. (indispensible), MFC Internals (misc. authors), Jeff Richter's (superb) Win2k references, Swanke's VC++ MFC by Example, and Solomon's Inside W2K. Each text mentioned is a must-have, IMHO, with special mention of Swanke's MFC by Example, which has earned me a couple of "cool, how did you do that"s from fellow developers.Hope this helps and good luck.

This book has lots of errors in PART IV, and author show you nothing, MSDN reference has all of them and useful, The examples are trivial. It is not for beginner or experienced reader. Professional MFC with Visual C++ 5(wrox)is much better than this one.

If you don't like having your users download the latest build of .NET, then you are thinking like I do and are staying with MFC. This book is accurate for the time it was written and is very useful for providing historical context for how things are done now. Much of today's assumed knowledge is spelled out in this book. In addition, there are many code samples that help you get the job done. I haven't finished reading it yet, but so far I have not encountered any typographical errors. I am finding the author's sensor of humor to be just right.

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